

# Raft Regatta

*Objective: To build a raft that can sail the 7 seas.*

There is no need to get wet if you have a team that you can trust and some cunning plans to deal with the opposition. It might not be The Pacific Ocean and you may not have John Bertram's Winged Keel but the Corporate Challenge Raft Regatta will be as hotly contested as any America's Cup.

## PROGRAM

This program will take your team through a whirlwind of recreational or problem solving activities as the **teams** battle it out to earn the best possible equipment for their rafts. How much equipment will depend on the team's performance along the way. This is where effort will be rewarded with best teams getting first pick of the resources that are displayed in prearranged lots in the equipment gallery. Those that have been taking it a bit easy will be relying on the lots that are left plus creativity to carry them through.

The equipment gallery will contain some of the most sophisticated, nautical technology racing materials such as wood, bamboo, pvc piping, ropes, barrels and some other unknowns. It is with this that the teams will create their masterpieces.

After all events have been completed each team and all members of your crew must now coordinate efforts to brainstorm, create and build their raft.

The highlight of this event is the actual race; teams present their creative machines at the starting line where it will become apparent that team cooperation is the major strategy. Only one or two keen sea worthy members need get on the Raft to paddle it to victory, so not everyone needs to strip to their cozzies or fall in the water. With team-mates shouting encouragement, these skippers and navigators take on the race toward the final cannon, with some obstacles plotted by the opposition to be expected along the way.

Iceberg ..... straight ahead!

### KEY PROGRAM OUTCOMES:

Performance Indicators - Role Delegation – Leadership – Teamwork – Strategy